



# Session 6

## Developing work preferences



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# Session 6

## Developing work preferences

### Objectives

- To get students thinking about their own employment preferences through exploring a range of jobs and workplaces.

### Preparation

#### Equipment

- Laptop and projector
- Whiteboard or flipchart
- Flipchart papers from previous session

#### You will also need to download and print out the following:

'Guess my job' game instructions and 5 activity sheets A-E

'What makes my ideal job' game instructions, activity sheet and slides (to be projected or printed on A4 sheets)

'About me at work' activity sheet (printed or accessed by students on their computers, or projected)

## Session outline and resources

1. Review and reflection
2. Exercise: 'Guess my job' game
3. Exercise: 'What makes my ideal job' game



### 1. Review and reflection

Start with a recap of the previous session. Ask the group for three things they can remember from the previous session and capture what they say on a flipchart. This may generate some further discussion about employment and conversations from previous sessions.

Ask for volunteers to be timekeepers for the class.



### 2. Exercise: 'Guess my job' game

**Resources needed:** 'Guess my job' game instructions and activity sheets A-E

In this exercise students try to guess the occupation of individuals shown on a PowerPoint presentation (or on a set of cards). The slides/cards reveal one detail of the job at a time, until students either guess what it is or the facilitator reveals the answer.

The aim of the game is to explore a number of different skills, environments and conditions and come up with as many jobs as possible that match the descriptions. The clues eventually lead to one job title.

Please refer to the separate instructions for this exercise.

4. Exercise: About me at work
5. Discussion



### 3. Exercise: 'What makes my ideal job' game

**Resources needed:** 'What makes my ideal job' game instructions, activity sheet and slides (projected or printed on A4 sheets)

The aim of this exercise is to help students make choices about which working environments and conditions would suit them best. Please refer to the separate instructions for this exercise.



### 4. Exercise: About me at work

**Resource needed:** 'About me at work' slides (printed or used directly on a computer, or projected)

This activity aims to provide a one-page employment profile stating:

- what people say the person is good at;
- how best to include them at work;
- how they can be best supported; and
- any health needs they may have.



### 5. Discussion

End with a discussion about what everyone has learned from the session and how it might help them find the ideal employer. Capture their responses on a flipchart in preparation for the next time you meet.



# 'Guess my job' game instructions (1)

## Purpose of the game

This game has been developed as a fun and accessible tool to get students thinking about the different skills required for different jobs.

The aim of the game is to come up with as many jobs as possible that match the descriptions of the skills, conditions and environments. The clues eventually lead to one job title.

## Resources

The resource pack consists of PDF materials which you can use or adapt to suit your own group. Depending on the number of students in your class, you may need to make more than one pack of everything.

There are five sets of sheets relating to five different jobs: Chef (set A), Teacher (set B), Receptionist (set C), Gardener (set D) and DJ (set E).

- Page 1 features six images and statements relating to the job.
- Page 2 is a sheet of six coloured stars with the corresponding pack and image number in the corner.
- Page 3 is the instruction to the facilitator, giving the order in which the six clues should be revealed.
- Page 4 features a photo of the answer.

To prepare each pack, print pages 1 and 2, cut out the individual photos and stars, then laminate each photo back to back with a star, making sure that A1 is on the back of the first image, A2 on the back of the second image, etc. You will need to print out enough sets for each group in your class.

Also print out pages 3 and 4 and laminate them back to back (the facilitator will only need one copy of these).

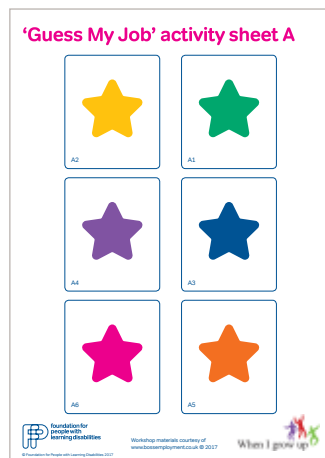
You will need a flipchart, pens and Blu-tack to record and display the group responses.

The full game takes about 45 minutes. However, you could play it for just 20-30 minutes, using the packs which you feel will provoke the best response and spark most interest from the group.

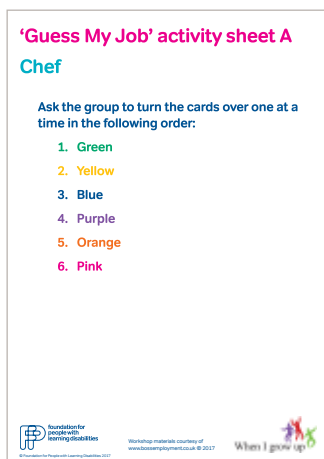
Example page 1



Example page 2



Example page 3



Example page 4



# 'Guess my job' game instructions (2)

## Instructions

1. Divide the class into groups, or play with just one if you have a small number of students.
2. Give them a quick synopsis of how the game will work.
3. Give each group the pack A cards and ask them to spread them out on the table with the stars facing upwards. Some may be tempted to peek underneath; try to discourage this!
4. Then, using page 3 to call out the colours in sequence, ask them to turn over the coloured stars one by one.
5. Ask them to call out as many different jobs as possible linked to the clue on the card and record what they say on the flipchart.
6. If the same job title is called out more than once, put a tick beside it on the flipchart.
7. Make sure all students are engaged in the exercise. Some may be shy or unable to make suggestions. They should be encouraged and prompted with leading questions.
8. Once all the cards have been turned over, it should be clear which profession they are pointing to. In the case of pack A, a chef or kitchen assistant will be the most frequently suggested.
9. To create a sense of anticipation, you can ask the group for a drum roll before you reveal the answer (page 4).
10. Award a point to the group(s) who guessed correctly.
11. Collect pack A cards and give out pack B to start the next round of the game. Repeat until all packs have been played.



# 'Guess My Job' activity sheet A

I like making things



A1

I'm part of a team and work indoors



A2

I can work in hot places



A3

I wear a uniform



A4

My hands have to be clean



A5

I like working with food



A6



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# 'Guess My Job' activity sheet A



A2



A1



A4



A3



A6



A5



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# 'Guess My Job' activity sheet A

## Chef

Ask the group to turn the cards over one at a time in the following order:

1. Green
2. Yellow
3. Blue
4. Purple
5. Orange
6. Pink



# I am a chef



# 'Guess My Job' activity sheet B

I support people



B2

I like working with a team



B1

I need to be organised



B5

I explain things well



B4

I speak in front of people



B3

I work with young people



B6



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# 'Guess My Job' activity sheet B



B1



B2



B4



B5



B6



B3



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# 'Guess My Job' activity sheet B

## Teacher

Ask the group to turn the cards over one at a time in the following order:

1. Yellow
2. Green
3. Orange
4. Purple
5. Blue
6. Pink

# I am a teacher





# 'Guess My Job' activity sheet C

I work inside



C3

I need to be organised



C2

I like talking to people



C4

I have to dress smartly



C1

I like answering the phone



C6

I sit down a lot



C5



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# 'Guess My Job' activity sheet C



C2



C3



C1



C4



C5



C6



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# 'Guess My Job' activity sheet C

## Receptionist

Ask the group to turn the cards over one at a time in the following order:

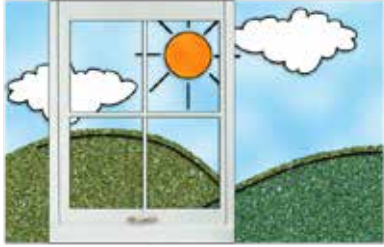
1. Purple
2. Yellow
3. Green
4. Blue
5. Pink
6. Orange

# I am a receptionist



# 'Guess My Job' activity sheet D

I like to work outdoors



D1

I use machinery and equipment



D3

I like physical work



D5

I wear work boots



D4

I like to grow plants



D2

I need to wash after work



D6



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# 'Guess My Job' activity sheet D



D3



D1



D4



D5



D6



D2



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# 'Guess My Job' activity sheet D

## Gardener

Ask the group to turn the cards over one at a time in the following order:

1. Green
2. Orange
3. Yellow
4. Purple
5. Blue
6. Pink

# I am a gardener



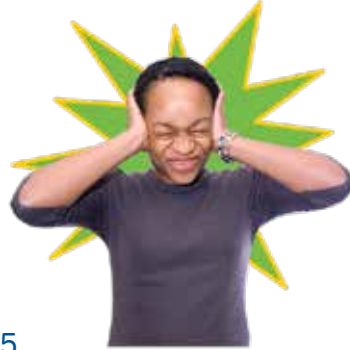
# 'Guess My Job' activity sheet E

I often work at night



E2

I like noisy places



E5

I like talking



E1

I like music



E3

I like crowded places



E4

I like using a mic



E6



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# 'Guess My Job' activity sheet E



E5



E2



E3



E1



E6



E4



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# 'Guess My Job' activity sheet E

## DJ

Ask the group to turn the cards over one at a time in the following order:

1. Blue
2. Green
3. Purple
4. Orange
5. Yellow
6. Pink



# I am a DJ





# 'What makes my ideal job' game instructions

## Purpose of the game

The aim of the game is to help students make choices about which working environments and conditions would suit them best.

## Resources

The resource pack consists of PDF materials which you can use or adapt to suit your own group. There are 12 pairs of preferences: you can either show them as a PowerPoint slide show or print them on A4 sheets to be held up by members of staff.



There is also an activity sheet, 'What makes my ideal job', that needs to be printed double-sided, one copy for each student.



You will need plenty of space for the students to move around. You'll also need another member of staff to hold up one of the sets of cards, and to enable any individuals with mobility difficulties to participate fully.

The game will take about 20 minutes – it should be played quite quickly. It works best as an icebreaker exercise, e.g. after lunch or a break.

## Instructions

1. Stand at the front of the room with another member of staff so that you can hold up the pairs of cards (or set up the PowerPoint).
2. Start by telling the group that the game is about making choices about lots of different things to do with work.
3. Give each student an activity sheet and ask them to stand in the middle of the room.
4. Demonstrate the game with the first preference: being on my feet/sitting down. Give examples of jobs which involve moving around, e.g. a postman. Ask the group to suggest other examples.
5. Then give examples of jobs that involve sitting, e.g. working in an office. Ask the group to suggest other examples.
7. Students now need to make a choice – ask them to stand next to you if they like the idea of work that involves moving around or by your colleague if they would rather sit. If people like both, or can't decide, ask them to stay in the middle of the room.
8. Once the students have made a choice, they need to mark their activity sheet.
9. Ask them to go back to the centre of the room to consider the next pair of cards: being with lots of people/a few people, and continue until you have gone through all the cards.
10. It is important to engage students as much as possible during this game, as individuals and as a group. Ask individuals why they've made their choice, and ask the group to suggest jobs that match the different choices.

# What makes my ideal job? slides



# How to play

- Look at the slides about different things to do with work
- Think about what you like
- Listen to the choices
- Pick which is best for you and record it on your 'what makes my ideal job' activity sheet



# 1. On your feet and moving around



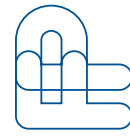
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# 1. Sitting down



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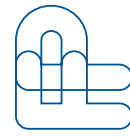
## 2. Being with lots of people



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## 2. Being with a few people



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# 3. Quiet places



### 3. Lively or loud places



## 4. Wearing your own clothes



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## 4. Wearing a uniform



# 5. Getting grubby



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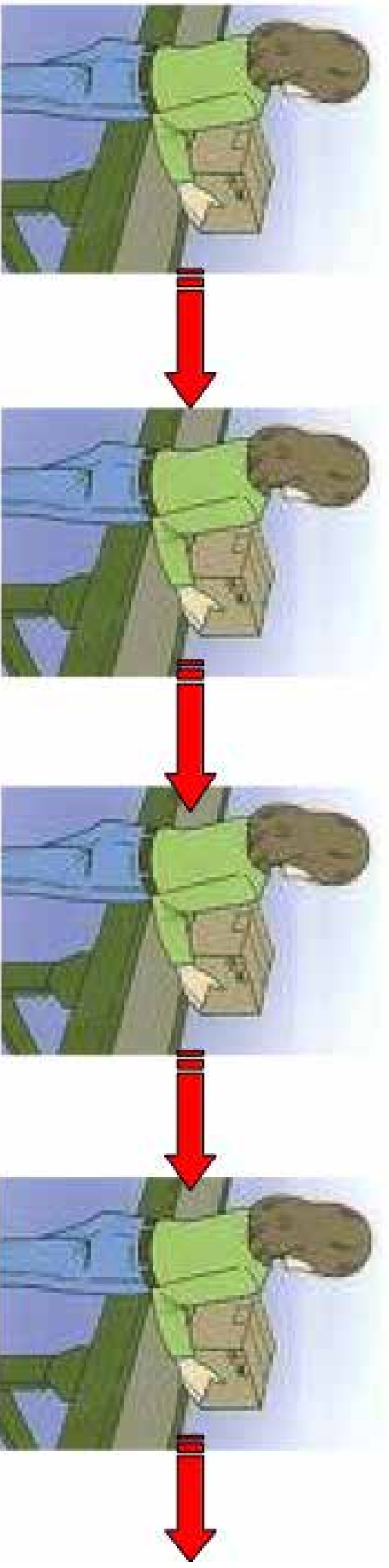
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# 5. Staying clean



# 6. Having a routine / always doing the same thing



# 6. Doing different things



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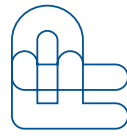


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# 7. Manual work



# 7. Using your mind



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# 8. Working indoors





# 8. Working outdoors



# 9. Reading



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# 9. No reading



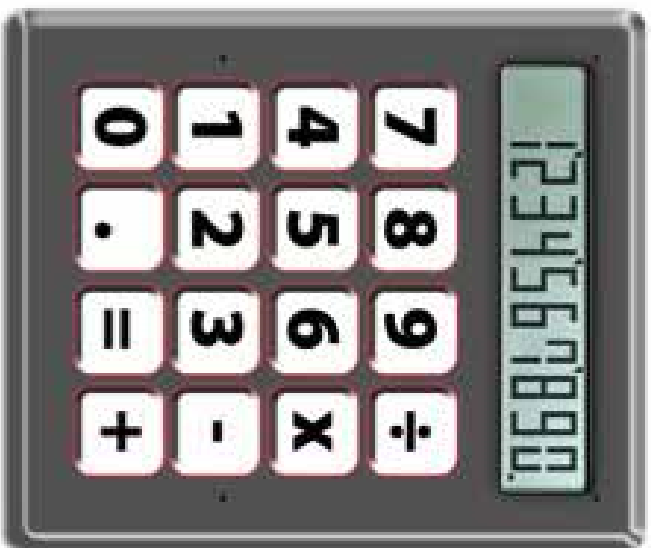
# 10. Doing things during the day



# 10. Doing things at night



# 11. Using numbers



$$3 \times 7 = ?$$



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# 11. Not using numbers



# 12. Writing



## 12. No writing





# What makes my ideal job? activity sheet (1)

Name: \_\_\_\_\_

1	<b>On my feet/ moving around</b> 	<b>Sitting down</b> 	<b>Don't mind</b> 
2	<b>Lots of people</b> 	<b>Few people</b> 	<b>Don't mind</b> 
3	<b>Quiet places</b> 	<b>Loud places</b> 	<b>Don't mind</b> 
4	<b>Wearing my own clothes</b> 	<b>Wearing a uniform</b> 	<b>Don't mind</b> 
5	<b>Getting grubby</b> 	<b>Staying clean</b> 	<b>Don't mind</b> 
6	<b>Having a routine</b> 	<b>Doing different things</b> 	<b>Don't mind</b> 



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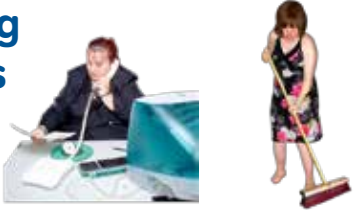



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# What makes my ideal job? activity sheet (2)

Name: \_\_\_\_\_

1	<b>Manual work</b> 	<b>Using my mind</b> 	<b>Don't mind</b> 
2	<b>Working indoors</b> 	<b>Working outdoors</b> 	<b>Don't mind</b> 
3	<b>Reading</b> 	<b>No reading</b> 	<b>Don't mind</b> 
4	<b>Daytime work</b> 	<b>Night time work</b> 	<b>Don't mind</b> 
5	<b>Using numbers</b> 	<b>Not using numbers</b> 	<b>Don't mind</b> 
6	<b>Writing</b> 	<b>No writing</b> 	<b>Don't mind</b> 



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# About me at work








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# Support I need at work (1)

Support	Is this needed?
<p data-bbox="124 483 472 539">Travel training</p> 	
<p data-bbox="124 775 491 909">Access to a taxi for work</p> 	
<p data-bbox="124 1043 432 1099">Job coaching</p> 	
<p data-bbox="124 1312 320 1435">Support worker</p> 	
<p data-bbox="124 1581 352 1727">A mentor or buddy</p> 	





# Support I need at work (2)

Support	Is this needed?
<p>Easy to read policies and procedures</p> 	
<p>Extra time in supervision</p> 	
<p>Extra time to complete tasks</p> 	
<p>Help when I'm worried</p> 	
<p>Health needs</p> 	

# Other people's ideas

Name:

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Name:

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# About me at work



Name .....

How best to include me at work

A circular icon showing three diverse people (two men and one woman) standing together. Two curved arrows circle them, suggesting a cycle or inclusion.

What people say I'm good at

A close-up image of a hand with the thumb pointing up, representing a thumbs-up gesture.

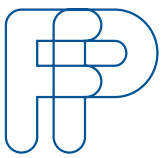
How you can support me at work

An illustration of two people, one taller and one shorter, standing and talking. The taller person is wearing a dark shirt and the shorter person is wearing a light-colored shirt.

My health needs at work

A graphic of a red heart with a white pulse line (EKG) passing through it.





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